





Agenda: Dancing Histor(y)ies – binding communities and heritage through dance

Project id: 101099222

29-31 March 2024 | Viminacium, Serbia

Institute of Archaeology, Belgrade

Viminacium Archaeological Park - Limes Park

Derida Dance

LOCAL ORGANIZATIONS INVOLVED: Narodna biblioteka Ilija M. Petrović Požarevac, Udruzenje likovnih stvaralaca Spektar; Plesni klub Bolero; Uspešne žene Kostolca; KUD Amaro Roma Kostolac.

Day 1 - 29.03.2024

11h Arrival at Limes Park Viminacium

12h Press Conference at Limes Park Viminacium - will include representatives of the Institute of Archaeology, Derida Dance, Creative Europe desk Serbia and Predrag Paunović (Festival Coordinator).

Refreshments and snack break for participants (approximately 20 people) in the Archaeological Park Viminacium.

14h Lunch







15h Sightseeing tour with Predrag Paunović (Festival Coordinator) and IA team and facilitator (Stefan Stanačić). The tour is dedicated to site-specific stories for the co-creation process, with a special focus on the site of Mausoleum (Pirivoj), where technical aspects of festival organization will be discussed.

- Preparation of the first draft technical list (pen, notebook)
- Performance location story (pen, notebook, record)
- QA session during the tour (select the most usable ones, pen, notebook, record)

17h / Throughout the day access to Mausoleum for technical preparations for the visual artist. The Derida technicians will bring two projectors/beamers. The Al will provide speakers and electricity at the location.

19h Storytelling workshop with KUD Amaro Roma Kostolac and Uspešne žene Kostolac (7 youngsters). The primary goal of the workshop is to discover and identify borders, including social borders, gender borders, and borders in the physical and psychological life of local people, especially borders in Roma people myths, their legends, and everyday life. The workshop will include both dance, music and textile elements, trying to identify joint move of the festival theme as well as to the of breaking borders between ancient, local and contemporary, how heritage of dance - ancient or folklore can be used as inspiration, Roma dances as a old traditional dance, learning messages from the past and transferring them into the contemporary (i.e. breaking borders between professionals and amateurs).

- Local engagement narratives on socially vulnerable groups (telling the stories, selecting inspiring narratives - general and personal stories, bring books, objects (possibly guess game), role play games, focusing selection on moves and dance as way of communication of emotions - pen, notebook, recording)
- Refreshments and snack break for participants in the Archaeological Park Viminacium

21h Dinner

Day 2 - 30.03.2024

9h Breakfast

10h Music workshop/meeting with local musician Saša Kovač in Požarevac. The goal of the meeting is to learn about Roma music and its link to modern times, in terms of







band making jazz inspired with Roma music. The meeting will provide sound material and aims to precise the Roma music as inspiration so that the band can be prepared for the WS2 to perform something agreed in Viminacium.

12h Storytelling workshop with Narodna biblioteka Ilija M. Petrović Požarevac, at Dunavski Dragulj pier and Topoljar Beach in Kostolac. The topic and inspiration for DH festival in 2024 are **BORDERS** (borders in life, death, afterlife, geographical, landscape and time borders, physical and social borders) and the goals are to detect, describe, interpret, break, and melt them, etc, so the focus will be on the Danube, as one of the major super-regional border lines in this part of the World. Throughout history, the Danube, as a major natural obstacle, presented the border of Empires (Roman, Byzantine, Hungarian, Ottoman, Austro-Hungarian) and was also the perceived border in the spreading of cultures, political, social and other influences and ideas... Simultaneously, being a river, since prehistoric times it was a major highway for dissemination of above mentioned things and played a crucial part in the dissolvement of said things. Secondly, the workshop is dedicated to community-related stories regarding the effective co-creation process: local legends, myths, community-shaped stories, inspirational artistic narratives, and personal artistic reflections on the community and Viminacium and Danube landscape and life. The workshop/field trip can involve dance aspects of the performance and their infusion, deepening the previously explored themes of nature inspiration, fighting for the fresh air, ecology in life.

- Local engagement narratives on socially vulnerable groups (telling the stories, selecting inspiring narratives - general and personal stories, bring books, objects (possibly guess game), role play games, focusing selection on moves and dance as way of communication of emotions- pen, notebook, recording)
- The National library: To select inspiring stories on Danube throughout history. With the help of the Institute of Archaeology, stories will be told in order to develop initial inspiration from WS1.
- Role of AP: To contemplate nature and the landscape, to listen to stories and transfer pictures and narratives into the moves, testing moves at port and beach.
- Special focus on DH VIM theme: ReMOVING borders
- QA session
- Location: Danube port and Topoljar beach, Kostolac

14h Lunch







15h Drawing/Painting Workshop with Udruženje likovnih stvaralaca Spektar (4-5 painters).

The painting workshop will allow the detecting and visualization of narratives and typical local landscapes, what is the inspiration of Viminacium in works of local artists and how these visuals can inspire dance and moves.

- Defining off-festival exhibition character, sketches (pens, carbon, paper, cardboard) which will visualize the community landscape
- By seeing artist working APs will get additional inspiration through a session of QA
- Definition of usable materials and those to be further developed as homework.
- Role of Spektar: Bring artistic material to further work on paintings. Spektar has to provide an exact number of its participants. The workshop includes homework for the Spektar, perceiving Danube as another topic in their artwork. Artists can start making sketches.
- Refreshments and snack break for participants in the Archaeological Park Viminacium

17h Access to Mausoleum for technical preparations for the visual artist. The Derida technicians will bring two projectors/beamers. The Al will provide speakers and electricity at the location.

20h Interactive WS in the city of Požarevac - dinner and introduction to the local folk culture.

Day 3 - 31.03.2024

9h Breakfast

10.15h Dance/movement workshop with Plesni klub Bolero for children and youngsters (11 girls). The workshop is a reflection on finding the joint move of the festival theme and breaking borders between ancient, local and contemporary, how kids see borders and what they do to break them, including borders in their minds, what is the border between an adult and a child, etc.

- Recording the process
- Make a homework (to be later followed)
- Refreshments and light snack break for participants in the Archaeological Park Viminacium

12h Dance/movement workshop with Plesni klub Bolero for children and youngsters (11 girls). The goal of the workshop is to see the reflection and find the joint move of the







festival theme as well as to the of breaking borders between ancient, local and contemporary, how heritage of dance - ancient or folklore can be used as inspiration, kolo as the oldest dance-even ancient, learning messages from the past and transferring them into the contemporary (i.e. breaking borders between professionals and amateurs).

- Recording the process
- Make a homework (to be later followed)
- Refreshments and snack break for participants in the Archaeological Park Viminacium

14h Lunch with representatives of music school - Škola za osnovno i srednje muzičko obrazovanje "Stevan Mokranjac"

15h Viminacium departure

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